



# An Aperiodic Subtraction Game of Nim-Dimension Two

Urban Larsson<sup>1</sup>

Department of Mathematics and Statistics

Dalhousie University

6316 Coburg Road

P.O. Box 15000

Halifax, NS B3H 4R2

Canada

[urban031@gmail.com](mailto:urban031@gmail.com)

Nathan Fox

Department of Mathematics

Rutgers University

110 Frelinghuysen Road

Piscataway, NJ 08854

USA

[fox@math.rutgers.edu](mailto:fox@math.rutgers.edu)

## Abstract

In a recent manuscript, Fox studied infinite subtraction games with a finite (ternary) and aperiodic Sprague-Grundy function. Here we provide an elementary example of a game with the given properties, namely the game given by the subtraction set  $\{F_{2n+1} - 1\}$ , where  $F_i$  is the  $i$ th Fibonacci number, and  $n$  ranges over the positive integers.

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# 1 Introduction

In a recent preprint, Fox [2] studied infinite and aperiodic subtraction games [1, p. 84] with a finite, ternary, Sprague-Grundy function. For an impartial game, the Sprague-Grundy value is computed recursively as the least nonnegative integer not in the set of values of the move options, and starting with the terminal position(s) which have Sprague-Grundy value zero [9, 3]. In this note we provide an elementary example of a game with the given properties. In particular, this means our game has nim-dimension two<sup>2</sup>.

Let  $\phi = \frac{1+\sqrt{5}}{2}$  denote the golden ratio. Let  $A(n) = \lfloor n\phi \rfloor$ ,  $B(n) = \lfloor n\phi^2 \rfloor$ , and  $AB(n) = A(B(n)) = A(n) + B(n) = 2\lfloor n\phi \rfloor + n$  for all nonnegative integers  $n$ ; see also Kimberling's paper [4]. Then, define sets  $A = \{A(n)\}_{n \geq 1}$ ,  $B = \{B(n)\}_{n \geq 1}$ , and  $AB = \{AB(n)\}_{n \geq 1}$ . Further, let  $B_0 \oplus 1 = \{B(n) + 1\}_{n \geq 0}$ , and  $AB \oplus 1 = \{2\lfloor n\phi \rfloor + n + 1\}_{n \geq 1}$ . (In general, we let  $X_0 = X \cup \{0\}$  if  $X$  is a set of integers.) It is worth noting that if the sets defined here are thought of as sequences, they all appear in the OEIS [10].  $A$  appears as [A000201](#),  $B$  as [A001950](#),  $AB$  as [A003623](#),  $B_0 \oplus 1$  as [A026352](#), and  $AB \oplus 1$  as [A089910](#).

Throughout this paper, we will use  $F_i$  to denote the  $i$ th Fibonacci number ( $F_1 = F_2 = 1$  and so on). We will frequently use the following famous numeration system: each positive integer is expressed uniquely as a sum of distinct non-consecutive Fibonacci numbers of index at least two. Though this representation has been discovered independently many times [5, 7, 13], it is typically referred to as the *Zeckendorf representation*. It is well known that  $x \in A$  if and only if the smallest Fibonacci term in the Zeckendorf representation of  $x$  has an even index [9]. Let  $z_i = z_i(x)$  denote the  $i$ th smallest index of a Fibonacci term in the Zeckendorf representation of the number  $x$ . Then, the set  $A$  contains all the numbers with  $z_1 \geq 2$  even. Further, for all  $n$ ,  $B(n)$  is the *left-shift* of  $A(n)$ ; that is, the set  $B$  contains all the numbers with  $z_1 \geq 3$  odd. Another well-known Fibonacci-type representation of integers is the *least-odd* representation (which Silber [9] calls the second canonical representation), where the smallest index is odd  $\geq 1$  and no two consecutive Fibonacci numbers are used. Let  $\ell_i(x)$  denote the  $i$ th smallest index in the least-odd representation of  $x$ . Then  $\ell_1$  is odd. By using this representation we find that  $A(n)$  is the left-shift of  $n$  for any positive integer  $n$ . That is, if  $n = F_{\ell_j} + \dots + F_{\ell_1}$ , then  $A(n) = F_{\ell_j+1} + \dots + F_{\ell_1+1}$ .

## 2 Our construction

In this section, we will construct our example of an aperiodic subtraction game. Let  $S = \{F_{2n+1} - 1\} = \{1, 4, 12, \dots\}$ , where  $n$  ranges over the positive integers. The two-player subtraction game  $S$  is played as follows. The players alternate in moving. From a given position, a nonnegative integer,  $p$ , the current player moves to a new integer of the form  $p - s \geq 0$ , where  $s \in S$ . A player unable to move, because no number in  $S$  satisfies the

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<sup>2</sup>The number of power-of-two-components defines the group of nim-values generated by the games; this group is of order four so the dimension is two. In the classical definition [8], this dimension would have been one.

inequality, loses. Our main result states that the sequence of Sprague-Grundy values for this game is a ternary, aperiodic sequence. First, we need the following lemma.

**Lemma 1.** *The sets  $B_0$ ,  $B_0 \oplus 1$ ,  $AB \oplus 1$  partition the nonnegative integers.*

*Proof.* By the work of Wythoff [12], it suffices to prove that the sets  $B \oplus 1$  and  $AB \oplus 1$  partition the set  $A$ .

Claim: For numbers in  $AB \oplus 1$ , we get  $z_2 \geq 4$  even and  $z_1 = 2$ . (Hence  $AB \oplus 1 \subset A$ .) The claim is proved by noting that the least-odd representation coincides with the Zeckendorf representation for numbers of the form  $B(n)$ . Hence  $AB(n)$  is the left-shift of  $B(n)$ , which proves the claim, since  $z_1(B(n)) \geq 3$ .

We must also show that  $B_0 \oplus 1 \subset A$  contains all representatives with  $z_1 \geq 4$  even. This follows, since  $B$  contains all representatives with  $z_1 = 3$  odd (since  $F_4 = F_3 + 1$ ,  $F_6 = F_5 + F_3 + 1$  and so on). Further, since  $B$  contains all representatives with  $z_1 \geq 5$  odd,  $B \oplus 1$  contains all representatives with  $z_2 \geq 5$  odd and  $z_1 = 2$ . Finally, this set also contains the representative with just  $z_1 = 2$ .  $\square$

Note that because the golden ratio is an irrational number, the sets in Lemma 1 are aperiodic when thought of as sequences (in fact they follow a beautiful fractal pattern [6, Thm. 2.1.13, p. 51] related to the Fibonacci morphism).

We can now prove our main theorem.

**Theorem 2.** *The Sprague-Grundy value of the subtraction game  $S$  is  $g(p) = 0$  if  $p \in B_0$ ,  $g(p) = 1$  if  $p \in B_0 \oplus 1$  and  $g(p) = 2$  if  $p \in AB \oplus 1$ .*

*Proof.* We begin by showing that, if  $p \in B_0$ , then no follower of  $p$  is in  $B_0$ , which corresponds to showing that  $g(p) = 0$ . This holds for  $p = 0$ . Thus, it suffices to show that  $x = x(i) = p - F_{2i+1} + 1 \in A$ , for all  $i > 0$  such that  $p \geq F_{2i+1}$ , which is true if and only if the Zeckendorf representation's smallest term is even indexed, i.e.  $z_1(x)$  is even. It holds trivially unless  $p - F_{2i+1}$  has as the smallest term  $F_3$  or  $F_2$ . In case the former, then we compute  $F_3 + F_2$  and get  $F_4$ . Unless  $F_5$  is contained in the representation we are done. Continuing this argument gives the claim in the first case.

We show next that  $z_1(p - F_{2i+1}) > 2$ . Observe that

$$z_1(p) \geq 3 \text{ is odd.} \tag{1}$$

If  $z_1(p) > 2i + 1$ , that is, if the smallest Zeckendorf term, say  $F_{2j+1}$ , in  $p$  has index greater than  $2i + 1$ , then

$$F_{2j+1} - F_{2i+1} = F_{2j} + \cdots + F_{2i+2}. \tag{2}$$

Hence, in this case,  $z_1(x) \geq 3$ , so  $F_2$  is not the smallest term. The case  $i = j$  is trivial. Hence  $j < i$ , i.e.  $z_1(p) < 2i + 1$ , which implies  $z_1(p - F_{2i+1}) \geq 2j + 1 > 2$ , by (1).

Suppose next that  $p \in B_0 \oplus 1$ . We need to show that there is a follower in  $B_0$ , but no follower in  $B_0 \oplus 1$ . Let  $b = p - 1 \in B_0$ . Then  $b + 1 - (F_{2i+1} - 1) = b - F_{2i+1} + F_3 \in B$

if  $i = 1$  (which solves the first part). Suppose now, that  $p$  has a follower in  $B_0 \oplus 1$ . Then  $b + 1 - (F_{2i+1} - 1) \in B_0 \oplus 1$ , that is  $b - (F_{2i+1} - 1) \in B_0$ , which is contradictory by the first paragraph.

At last we prove that if  $p \in AB \oplus 1$  then  $p$  has both a follower in  $B_0$  and in  $B_0 \oplus 1$ , but no follower in  $AB \oplus 1$ . We begin with the latter. Note that  $z_1(p) = 2$ .

We want to show that  $p - F_{2i+1} + 1 \notin AB \oplus 1$ , for all  $i$ . Thus, it suffices to show  $\alpha = p - F_{2i+1} \notin AB$ . We may assume that there is a smallest  $k$  such that  $F_k \geq F_{2i+1}$ , and where  $F_k$  is a term in the Zeckendorf representation of  $p$ . Claim: If  $k$  is odd, then  $\alpha \in A \setminus AB$ , and otherwise  $\alpha \in B \cup (A \setminus AB)$ . It suffices to prove this claim to prove this case. For the first part it is easy to see that  $z_1(\alpha) = 2$ , since  $z_1(p) = 2$  and by (2). If  $k$  is even, then we study the greatest Zeckendorf term in  $p$ , smaller than  $F_{2i+1}$ , say  $F_\ell$  with existence of  $\ell \leq 2i$  clear by definition of  $p$ . If  $\ell = 2i$ , then  $F_k + F_\ell - F_{2i+1} = y + 2F_{2i} = y + F_{2i+1} + F_{2i-2}$ , where  $y$  has no terms smaller than  $F_{2i+3}$ . If  $\ell = 2i - 1$ , then similarly  $F_k + F_\ell - F_{2i+1} = y + F_{2i} + F_{2i-1} = y + F_{2i+1}$ , and if  $\ell < 2i - 1$  then  $F_k + F_\ell - F_{2i+1} = y + F_{2i} + F_\ell$ . In these latter two cases the Zeckendorf representation of  $\alpha$  is already clear, and  $z_1(\alpha) = 2$  which gives  $\alpha \in A \setminus AB$ . In case  $\ell = 2i$ , we may need to repeat the argument, in particular if  $F_{2i-2}$  belongs to the Zeckendorf representation of  $p$ , and possibly further repetition of this form will terminate with a representation of the form  $y + 2F_2 = y + F_3$  with Zeckendorf indexes in  $y$  greater than 5. This is the unique case where  $z_1(\alpha)$  is odd and hence  $\alpha \in B$ . Any other case will give  $z_1(\alpha) = 2$  which gives  $\alpha \in A \setminus AB$ .

Next, we find an  $i$  such that  $p - (F_{2i+1} - 1) \in B_0 \oplus 1$ . Take  $i = 1$ . We show that  $p - F_3 \in B_0$ . Write  $p = a + F_2$  and show that  $a - F_2 \in B_0$ , where  $z_1(a) = 2k \geq 4$  is even, by the definition of the set  $AB$  and by  $a = p - 1$ . By the identity  $F_{2k} - F_2 = F_{2k-1} + \dots + F_3$ , the result follows.

It remains to find an  $i$  such that  $\alpha = p - (F_{2i+1} - 1) \in B_0$ . With  $a = p - 1$ , and since  $p + 1 = a + F_3$ , we may define  $z_1(a) = F_{2k+2}$ , with  $k \geq 1$ . With the Zeckendorf representation  $a = y + F_{2k+2}$ , we must show that  $\alpha = y + F_{2k+2} + F_3 - F_{2i+1} \in B_0$ , for some  $i$ . If  $k > 1$ , then we let  $i = k$ ; if  $k = 2$ , then  $\alpha = y + F_6 + F_3 - F_5 = y + F_5$ , so  $z_1(\alpha) = 5$  and otherwise  $z_1(\alpha) = 3$ . If  $k = 1$ , then  $z_1(a + F_3) = 2\ell + 1 > 3$ . In case  $a + F_3 = F_{2\ell+1}$ , then we choose  $i = \ell$ , and so  $\alpha = 0 \in B_0$ . Otherwise there is a smallest Zeckendorf term in  $y$ , say  $F_m > F_5 > F_{2k+2}$ . Hence  $\alpha = y' + F_m + F_3 - F_{2i+1}$ . If  $m$  is odd, we let  $i = (m - 1)/2$ , which gives  $z_1(\alpha) = 5$ . Suppose  $m$  is even, then, if  $m \geq 8$ , we let  $2i + 1 = m - 1$ , which gives either  $z_1(\alpha) = 5$  or, in case  $m = 8$ ,  $z_1(\alpha) = 7$  (since the smallest Zeckendorf term in  $y'$  is greater than  $m + 1 = 9$ ).  $\square$

Note that this example is also studied in Fox's manuscript [2] but with a less elementary proof. The sequence of Sprague-Grundy values for the game  $S$  appears as sequence [A242082](#) in OEIS.

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(Concerned with sequences [A000201](#), [A001950](#), [A003623](#), [A026352](#), [A089910](#), and [A242082](#).)

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